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Q1:

Improve the current framework by integrating an R18+ rating for video games, much like what currently exists for films

Q2:

To give adults the freedom to choose which gaming content they access, at the same time as preventing minors from accessing content that is inappropriate for them.

Q3:

Q4:

Classification should exist for the purpose of helping consumers make informed decisions about the content, not censoring content altogether

Q5:

All content should receive classification before sale, not censorship

Q6:

Q7:

Only for the purpose of providing consumer advice, never outright censorship

Q8:

Yes, in that a rating is applied in order to prevent minors accessing inappropriate content, while allowing adults to freely choose

Q9:

Q10:

Q11:

Q12:

Don't. Let people decide for themselves

Q13:

Increase parental education regarding the internet and their responsibilities to look out for their children

Q14:

Q15:

All movies and games should carry their classification rating, and any content warnings that apply to better educate consumers

Q16:

They should apply ratings to educate consumers, rather than censoring content that adults have the right to access

Q17:

Q18:

Q19:

Subsidize the Australian film and video game industries, as well as any other form of media subject to classification here

Q20:

No, the M and MA15+ ratings for video games cause a lot of confusion, with many parents buying unsuitable MA15+ games for their underage children unwittingly. Introducing an R18+ classification would allow this inappropriate content to carry a much stronger message to parents, that these games are not for minors.

Q21:

Yes, an R18+ rating needs to be introduced for videogames, in order to prevent censorship of games that cannot meet the current MA15+ standards, while at the same time preventing minors from accessing such content

Q22:

Adding an R18+ rating for videogames makes the game rating system far more consistent with the public's consciousness, due to the way movies are rated

Q23:

Q24:

None, do not censor the internet, let people choose for themselves

Q25:

No, there should be no such category. Any content that would fall under RC should instead fall under an R18+ or higher rating, but not completely censored

Q26:

Q27:

Q28:

Q29:

Introduce an R18+ rating for videogames

Other comments:

The Australian community is clearly in need of an R18+ rating for games, to prevent children accessing such material, while allowing adults to make the choice for themselves. Encourage the freedom of expression!