

CI 852 M Rana

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Q1:

focus on developing a new framework for classification it should be the same across all platforms including video games having an R18+

Q2:

a standard classification of ratings no matter what platform

Q3:

no, it should be the same regardless of platform.

Q4:

no, everything should be classified.

Q5:

of course.

Q6:

no

Q7:

yes

Q8:

yes

Q9:

no

Q10:

no

Q11:

Q12:

there is no real effective way to prevent this from happening,

Q13:

if one chooses to restrict content due to having children, it should become the responsibility of the parent to place these restrictions on the child and not have the government decide what can and cannot be allowed by all Australians.

Q14:

it seems to be controlled really well at the moment, as these sort of materials are only sold in places where one would be looking for such things.

Q15:

front of package is fine.

Q16:

the role should be to advise the consumer of the content of the package, and not to control what is available. this responsibility should be on the consumer themselves.

Q17:

i don't think it would.

Q18:

G & R18+ are pretty straightforward.

Q19:

no

Q20:

there can be confusion with M and MA ratings

Q21:

while there is a confusion between M and MA i think renaming one of these to a different letter than M might be less confusing to consumers.

Q22:

rating markings are fine as they are, although a bit ugly.

Q23:

all ratings should be standard across the board no matter what it is.

Q24:

i would say anything that is actually illegal in australia, but the people who find those type of materials online can probably do so bypassing any restrictions/filters the government puts onto out internet.

Q25:

no, it is too broad.

Q26:

i think consistency is important, however it does seem a bit stupid that one person can restrict changes in classification laws for all of Australia.

Q27:

i don't know.

Q28:

Q29:

Other comments:

It seems there needs to be MULTIPLE public submissions on changing classification on content like video games. I am not sure why it is taking so long to have such classifications. I can see this is probably because of a stigma that video games are only children, which seeing the amount of content getting a RC clearly shows this is not the case. In the end it is up to the responsibility of the parents/consumers to chose what is appropriate for them and/or their children. Classification should not be some sort of censorship but an advisory to consumers to provide them knowledge of the content of the product and as such all content no matter what medium should be held equally.