CI 771 A Hurford

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Q1:
Improve key elements of teh exisiting framework
Q2:
Ensure all ratings across every media for consumers are taken into account, from child to adult.
Videogames currently have no adult rating. This is concerning considering adults consume games as
much as or perhaps more so than children. There needs to be clear definition, to cater for all age
groups. Ensure the ratings are simple for consumers to follow.
Q3:
No, technology should not effect content. If you can make a purchase or view the content locally you
should be able to be informed of what the content's rating is regardless of the format you consume it
on.
Q4:
All content should be classified, to ensure consumers are informed.
Q5:
All content should be classified
Q6:
All content should be classified
Q7:
yes
Q8:
yes
Q9:
no
Q10:
no, all content should be classified
Q11:
all content should be classified
Q12:
Q13:
Q14:
Q15:
as you access it
Q16:
ensure the content is reviewed correctly, however ensure there is a broad rating systme to cover all
ages
Q17:
Q18:

Q19:

Q20:

Q21:

Q22:

Q23:

Q24:

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: