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Q1:

They should develop new framework, games that are rated higher usually have the same things as what you may see in peaktime television

Q2:

Games that are created for adults are not, being treated as such. This should be taken into consideration.

Q3:

No, you can't have one set of rules for pc's, then another for consoles. It is unfair for the player, and people of any age may have one or the other or both.

Q4:

That depends, some people will complain about anything. True some things in games are bad, but the same goes for television and movies but they seem to get away with it.

Q5:

Not just children play games on computers and consoles. Look at games on smart phones for example, they are played by adults as well. It's the way the generation is going. 20 years ago only children played but they have grown up, and they still play. Just because you have "grown up" doesn't stop whatever your hobbies may be.

Q6:

No, just because a game, movie and anything looks as though it will make millions shouldn't have the rules changed for it, where smaller companies can release fun but low budget items which may be just as, or if not better.

Q7:

No, all should be. You can't have one rule for some then a different one for others. I agree you can't have full blown pornography or hard gore violence on posters, but you can't advertise a white piece of paper.

Q8:

Yes, most radio censored music these days are soft core porn just in video clips. It should be watched, recording should be classified but not restricted.

Q9:

No, you can not judge a size of an audience to classify an item. This is unfair on the person who may want the item.

Q10:

Yes, these days it is easy to download anything on the internet, over pc or consoles. If something is banned or classified not to come to shore, there just going to download it anyway.

Q11:

Just make it more aware for parents that buy games for their children, if it is good or bad for them.

Q12:

credit card sales and parents policing in their own homes

Q13:

We already have it, parently control on security programs, but it doesnt happen because parents either dont think bout it or use it, on the whole asumption "its only a game/movie/item, it must be ok for children"

Q14:

Better policing at home, and parental controls

Q15:

Straight away, and log it

Q16:

To allow R ratings on games, and sell them the same way as r rated movies

Q17:

Yes, gamers know gamers. It would be better for the industry to work with the government then having people who dont understand the current society.

Q18:

Games design for children, such as learning and schools

Q19:

Independent films dont show much else that block busters do these days, so yes, all movies should be classified together.

Q20:

No, kids can easily get there hands on higher rated items just due to parents not understanding

Q21:

we just need a R+ rating for adult gamers

Q22:

Have a system that is the same over all items, much like the one we have. just advertize it better.

Q23:

Q24:

Impossible, programs should be created to help this in households

Q25:

Yes, but the government can't police home internet.

Q26:

Q27:

Q28:

Yes, it should be australia wide the same. if it goes state to state chooseing what to follow it will not stop people from getting it from outerstate.

Q29:

Other comments: