CI 448 J Smith

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Q1:

Yes!

Q2:

To classify electronic games accordingly for all ages from child to adult.

Q3:

No. Putting restrictions on platforms or technology will create a slowdown effect on the speed and efficiency of the technology used. Hence a classification on content is the only real viable solution.

Q4:

Yes it should. The public are the best judges on improper material available, especially on the internet, and would likely report any unsavoury activities promptly.

Q5:

When it comes to computer games, yes. Even content designed for children can have violent or suggestive connotations embedded within. The internet I feel must be monitored by Family or censored within the home, with any of the multitudes of home computer net filters.

Q6:

No. No matter which company is producing this material should have no bearing on the role of the censorship board and their actions.

Q7:

No. While some art is questionable, censorship of art should there will always be something that will offend some person. Art can be a statement, and the censorship of it, is a censorship on speech, views and opinions.

Q8:

Only if it contravenes the laws of this country by promoting terrorism, drug manufacture and paedophilia

Q9:

No

Q10:

No

Q11:

No

Q12:

There is no "most effective method". The most logical method is through awareness and promotion of internet filtering within the home.

Q13:

Yet again, the only logical method is through the awareness, and teaching of parents about Home Internet Filters. Parents also need to be more pro-active about what their children are doing on the internet. No matter how much the government tries to filter the internet, there will ALWAYS be undesirable content that a child will stumble upon.

Q14:

Sexually explicit magazines should be delegated to enclosed areas only accessible by adults.

Q15:

If it has been classified by the OFLC

Q16:

All groups play a role with the content that is being classified. So all of them should have an equal role in the eventual outcome.

Q17:

Not really. Though industries create their products for certain age demographics. They should offer the government a logical age classification that they feel should be on their product. That can then be reviewed by the Board of Classification with that age demographic in mind.

Q18:

Read above

Q19:

Yes, classification from what I know of is an expensive process for submitters. In some cases it is too prohibitive for small or independent companies.

Q20:

The only classification that causes confusion is MA. It is a black hole between M and R that parents seem to believe is suitable for their children to view. MA is akin to the original R rating with extremely violent or sexual content. Though it is viewed as nothing because anybody over the age of 15 can legally obtain these products for people under the age of 15.

Q21:

I feel that MA should be merged with R. Computer games especially need an R rating for MA rated content.

Q22:

The only classification criteria that needs to be changed is an R rating for computer games. Extremely

violent games are finding their way into the hands of children as young as five, because parents deem an MA rated game as being acceptable for their child to play.

Q23:

I do not know what these two classifications are.

Q24:

Child pornography only.

Q25:

Child pornography only

Q26:

Yes. There should be universal classification across Australia.

Q27:

?

Q28:

yes

Q29:

?

Other comments:

My main concern is the promotion of an R rating for Computer Games. There are too many violent games that are accessible to children under the current rating scheme. MA rated games are easily obtainable by any person over the age of 15 and then redistributed to children. A n R rating on computer games would make it illegal for parents and adults to supply Restricted games to children. Plus parents will also know that a computer game is rated R for a reason and will avoid obtaining it for their child. As for the constant blathering that is coming out about graphic sexual content invading the games market. This type of content would never receive an R rating, which means it would never be sold on shelves within this country.

Censorship of the Internet by the government is a fruitless and costly effort. The internet is a such a vast and constantly evolving network that it is impossible to adequately censor it. What is needed is the promotion, teaching and increased awareness of parents about the dangers of the internet for their children and solutions that they can undertake to make it a safer environment within the home.

New computers should come with built in Net Filtering software, that is enabled by default and designed to enable itself every time the computer is turned on. The person who buys the computer, should then be given a password for the net filter allowing them to disable it when an adult wishes to access unsuitable content.