

CI 363 D Mifsud

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Q1:

Q2:

Introducing an R18+ classification for games in order to allow persons 18 and over to play uncensored copies of popular game titles gamers around the world are able to enjoy while denying access as best as possible to those under the age of 18. Leave it in the hands of Parents to monitor the content which their children view, it is their responsibility! Mature gamers should not need to be inconvenienced and denied the full extent of their hobby due to the irresponsibility of some parents.

Q3:

no

Q4:

No

Q5:

No

Q6:

No

Q7:

Yes

Q8:

Yes

Q9:

No

Q10:

No

Q11:

Q12:

Free Parental control software made available and advertised to Parents.

Q13:

Free Parental control software made available and advertised to Parents, which is updated automatically frequently enough to protect children from arising threats.

Q14:

Ultimately content viewed by children is the responsibility of parents, although children under a certain age should not be allowed to retrieve this content on their own.

Q15:

When it contains content inappropriate for viewing by children.

Q16:

Clear markings on the forefront of any content indicating that the contents is inappropriate for children under a certain age. Again Parents have the greatest responsibility of filtering what their children are exposed to.

Q17:

Q18:

Q19:

Q20:

Q21:

R18+ For gaming in Australia. It's Ridiculous and Pathetic that we do not already have this. the average age of gamers today are over 30 years of age, they have a right to view and enjoy any content they like. an R18+ classification would also bar persons under the age of 18 to purchase such content for themselves.

Q22:

Q23:

R18+ RATING FOR GAMES!

Q24:

Child Pornography is all that comes to mind. Otherwise everyone has a right to their own online experience, but by no means should young children be exploited.

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: