

CI 360 A Prichard

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Q1:

Develop a new framework to introduce a R18 classification for Video Games

Q2:

To give the consumer accurate information on the material, themes and content portrayed in a product so they can make an informed purchase and decide whether formention content would be suitable for themselves and or any children they may have.

Q3:

Yes. A classification system is imperative in providing information to the consumer so they can make an informed decision on whether to access or purchase said content.

Q4:

No. With a solid framework established to assist in classifying content with a full spectrum of classification options (G through to R18) all content should be able to be correctly classified to maintain complete and correct conveyance of information to the consumer.

Q5:

Yes. There is no denying that Australia requires a classification system. Certain images, themes and content should not be viewed by children, therefore, if all media requires all content to be classified then the exposure of children to said content would be minimised.

Q6:

No. All content should be classified.

Q7:

If the public is advised on what content may be contained in an exhibition they then can make an informed choice as to whether the will view the exhibition or not. I do not think that the artwork should be classified but I do believe providing consumer advice is essential.

Q8:

Yes.

Q9:

No.

Q10:

No.

Q11:

Q12:

To create a new framework in the Australian Classification system, especially concerned with Video Games, to include a R18 classification so certain products would then be deemed acceptable to be viewed, if so wished, by adults. I do not believe an internet filter is the correct way to go about controlling access to restricted online content. investment in education of the National Classification Scheme to help inform consumers what is deemed restricted and why would be a better option.

Q13:

An introduction of a R18 classification on Video Games and Online content. This way it is immediately conveyed to parents/guardians of children that any content deemed R18 is intended for adults only. This way they are completely informed that the material contained is inappropriate for children.

Q14:

Better education to consumers about the classification system and restricted classification. Explain why it has been restricted.

Q15:

Q16:

Q17:

Q18:

Q19:

Q20:

MA15+ being the highest classification in Video Games causes the most confusion. To a Parent this is stating that content included is acceptable to minors 15 years and older, where, in most cases, parents take this as meaning that the content is suitable for any teenager, also, in most cases the content is really not suitable for a minor at all. including an additional R18+ classification would aid in informing parents that said content is intended for adults only.

Q21:

Additional R18+ classification for Video Games. it should be added to the current classification. Many games deemed MA15+ in this country have been classified R18+ in allied country's (such as America and New Zealand). Also, some Video Games deemed suitable for adults (classified R18+) in allied countries have been refused classification in Australia because of the lack of a R18+ classification. In these circumstances the refused classification products have been either illegally downloaded using online sources or illegally imported due to the demand for such products by Australian consumers.

Q22:

Q23:

Yes. To provide a full range of classification (G through to R18+)

Q24:

As an Australian I believe that any person is entitled the choice to view any content they deem suitable. That said. As a person I believe any real footage of crimes such as rape, torture or murder should be completely prohibited to the general public.

Q25:

Q26:

Yes. All States and Territories should follow the same classification system to provide consistency in content available and to stop problems with material if interstate travel is conducted.

Q27:

Q28:

Yes.

Q29:

The addition of a R18+ classification for video games.

Other comments:

I would like to add personally that I am an Australian male in his early thirties who has no children or dependants and is continually frustrated by Australia's lack of a R18+ classification for Video Games. Gaming both online and offline is a big passion of mine and the continued restriction to content and games that I wish to purchase here in Australia because there is no classification above MA15+, meaning that any Video Game content deemed unsuitable for minors has no chance of getting classification in Australia. Therefore I am being restricted access to content solely due to the fact that it is unsuitable for children of which I do not have and who would not be exposed to said content. I feel that any argument denying the need for a new R18+ classification for Video Games is an admission from all Parents that they would rather a governing body be responsible for deciding what content is appropriate for their children than themselves.