

## **CI 2381 C Rokich**

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Q1:

I believe the current system works however it requires the added distinction of a R18+ Category as the uppermost rating above MA15+ for video games.

Q2:

As a guideline for what content can be expected so that parents are aware of what they are purchasing, the age is less important than the content description, eg. Strong Violence and Gore.

Q3:

no, the platform does not portray the content of individual media.

Q4:

No, all published content should be classified to avoid complaints and to help with the purchase of media.

Q5:

Media classification for children may be more brief in terms of what to expect.

Q6:

Anything published to stores should be classified and the process of classification should be easy, for independent publishers to get their products classified.

Q7:

That should be up to the artist/gallery to market their exhibition to the appropriate audience.

Q8:

No, a simple classification is needed. eg. Coarse Language

Q9:

No.

Q10:

No.

Q11:

Nothing else.

Q12:

Internet should not be censored or controlled.

Q13:

I believe a child's Internet usage should be monitored by parents however, a filter (similar to what is used in schools) could be used by parents.

Q14:

It doesn't need to be controlled however a shopkeeper shouldn't sell an adult magazine to a child.

Q15:

In a shop or online on a distribution service such as itunes or steam.

Q16:

To mark content appropriately and not control it.

Q17:

Yes, that would be very practical and effective.

Q18:

Q19:

Yes, independent film and games should be subsidised to make classification easier.

Q20:

The classification categories are well understood however the MA15+ category is very broad and an additional R18+ category should be added.

Q21:

The only change necessary would be the addition of a R18 category for refused classification and the more graphic and sexual content in media

Q22:

Q23:

Q24:

Online content should not be controlled by anybody.

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: