

CI 2333 L Holt

First name:

lance

Last name:

holt

Q1:

If a new framework includes r18+ games, than yes. It needs to factor in that just as in film, television, literature and every other form of entertainment, some of it is strictly for mature adults rather than children.

Q2:

Q3:

of course not. The technology used to *access* content has no bearing whatsoever on the content. It's the content itself that should be rated. That's like blaming a doorway because there's a mess in the room beyond it.

Q4:

no. This is why we have a classification board. Every game/movie etc should be classified as it comes into the country. With a more accurate classification system in place the only complaints will be from people who have ignored the classification, which puts the onus back on those particular people to pay attention to the classification and make their purchase accordingly.

Q5:

Personally, I am against 'potential impact' psychobabble. If a child/teenager/adult snaps psychologically it will not be because of their media input. An already existing psychological problem will manifest, and it might very well use these forms of entertainment as a catalyst for release, but a healthy, stable person of any age should be able to separate the differences between reality and fiction. And the onus should be on the *parents* to monitor their child to ensure that they aren't exposed to any form of media that is outside of the appropriate classification.

Q6:

As stated above, everything should be classified as it comes into the country or prior to release on the Australian market. The *important* thing is that the classification system is fair, up to date and accurate.

Q7:

This question is difficult to answer as I believe "art" should be available to all. Any form of artwork that depicts explicit sexual or graphically violent subject matter should be considered for placement in a closed off area with a sign informing the public that the area being entered contains adult themes. Please note, I don't believe *nudity* is any problem just *explicit sexual themes*.

Q8:

Audio books are as much a form of entertainment as anything else, and therefore should be subject to all other forms of entertainment. Music is different however, as many people use music to relax, vent, feel empathy. If music were restricted and classified because of its content many people may lose

their one safe and socially acceptable outlet for their negative emotions. So I don't believe music should be classified.

Q9:

No. Classifications are there to inform people about which decisions to make to protect themselves and their family from content they may not find appealing. At the end of the day, it makes no difference if its a small pond or a big pond, we all should be gettign treated equally.

Q10:

No. Everything should be classified. If a form of entertainment has an r18+ classification and it is being played in an inappropriate public place, then the person responsible for showing that entertainment should have consequences.

Q11:

People **should** be smart enough to make their own mind up. With games especially, the system we have in this country is draconian, because it appears as if someone in power either doesnt trust us, or doesnt believe adults play games. We do. Changing game content as it comes into the country is insulting to the adult gamer, simply because as much as any other demographic, we want games specifically that cater to our sensibilitites. If a person pays no attention to an **accurate and fair** rating and then complains about the content, then that is at the end of the day **their** problem for being ignorant.

Q12:

Q13:

Parenting! If you're not capable of monitoring you're own child/children maybe you should think twice before breeding.

Q14:

See answer above.

Q15:

When purchasing, renting, paying for access etc and before viewing.

Q16:

Not regulate. Classify. Let us make our own mind up.

Q17:

Q18:

all of it.

Q19:

Q20:

Q21:

Games in Australia **need** to have an 18+ option

Q22:

Q23:

Q24:

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: