

CI 2271 M J

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Q1:

Improve the existing framework, standardise classification across all media types (including video games). The current system is clear, it just needs to be broadened and standardised.

Q2:

To introduce one clear and consistent set of classification standards that apply to all media types.

Q3:

No. Regardless of platform, content will invariably fall into a specific category for its appropriateness for viewing. One standard set of classifications should suffice.

Q4:

No. Everything should be classified.

Q5:

No. How does one accurately assess potential impact? Such a criterion would be subjective at best and therefore undermine a standardised scheme. Kids' content should be classified across all media.

Q6:

No

Q7:

Yes

Q8:

Yes

Q9:

No

Q10:

No

Q11:

None

Q12:

There are no effective methods of controlling online content. This is not to say there should not be a classification for them. There should be. But there are many ways to circumvent these filters

Q13:

Parents paying attention to their children's online viewing habits is still the first and most important way to control children's access to inappropriate content. Parents need to be educated, not just complain that when their child sees something inappropriate and not actually do anything about it.

Q14:

Such content could be sold in sealed packaging to prevent unauthorised viewing.

Q15:

Always. It does not make any sense that if something has been classified that that classification should not be shown or any warnings that go with it.

Q16:

Q17:

Probably not.

Q18:

G and PG ratings, provided the criteria for assessing those ratings is clear. Also anything that is educational or comes under the Documentary classification

Q19:

Q20:

For the majority I think they are clear but not all of them are. The ones that probably causes the greatest confusion are the MA and MA 15+ Rating.

Q21:

No the current rating structure is clear, the ratings just need to be applied consistently through out all media

Q22:

If all rating tiers are made available to all media, then classification should be consistent by default.

Q23:

Q24:

Any content that expresses acts of illegality and the such.

Q25:

Q26:

Yes. Stop requiring all Attorney's General to agree. System like this permit an individual's own agenda to mandate a decision for an entire country.

Q27:

Q28:

Yes. It makes no sense to have individual states and territories deciding their own when the content itself does not observe any such boundaries.

Q29:

Other comments:

I think it is ridiculous that Australia does not have a R18+ rating for Video Gamesn And because of this games that are appropriate for Adults are not allowed into the country and other games have changes made to them so they can be shoehorned it to a category that is not really appropriate for them. I as a 28 year old and father of one (albeit a very young one) I think that i am mature enough to make my own decisions in what I watch read and play in my own time and also responsible enough to make decisions on behalf of my child. I think that the government should back out of families decision making a bit, and the Mother and Fathers out there should take more responsibility for the upbringing of their children. There are lots of aides out there on the internet to help parents control and shape what content their kids see on the internet and in games but most do not, through either ignorance or laziness, either is unaccpetable but parents take no responsibility. People should just grow up.