

## CI 2265 J Hamilton

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Q1:

framework for the current classification system is sound, but there are improvements that can be made. The lack of an r18+ classification for video games is a gap in the system that needs to be filled. if an individual is at the appropriate age to purchase the game then why not let them. The government isn't protecting anybody by having no r18+ and censoring games that exceed our maximum classification is only making them worse and less value for money.

Q2:

The improve on the standing system and expanding it's uses

Q3:

no, this would only affect sales for this platform/product and in the end affect that industry and the economy

Q4:

if somebody has a problem with content, don't watch it simple as that.

Q5:

Q6:

no.

Q7:

you cannot put classification on art.

Q8:

music is already regulated with explicit content and language warnings, no further classification is needed.

Q9:

no.

Q10:

no.

Q11:

Q12:

you can't filter or control the internet. attempting to do this would only result in uproar from the public and failure.

Q13:

it is the responsibility of the parent to control their young child/s content exposure of the internet. They can be responsible and put up parental filters blocking particular words and internet addresses.

Q14:

nothing.

Q15:

Q16:

Q17:

Q18:

Q19:

Q20:

Q21:

R18+ is needed for the video game industry in Australia. the lack of it is only hurting the industry and sales.

Q22:

Q23:

Q24:

child pornography should be entirely prohibited.

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: