

CI 2266 S Fenton

First name: Samuel

Last name: Fenton

Q1:

I believe with the addition an R18+ classification for vido games the existing framework is sufficient.

Q2:

Given that the average age of users of video games is approximately 30 years and that under the current system questionable content is either outright banned or allowed an M15+ rating, I believe that the scheme should recognise the mature nature of gaming as a new telling medium; mature users of this media should not be penalised. Furthermore those under the age of 15 should also be protected from questionable content that would have been rated 18+ but manages to slip into a 15+ rating as a result of the current system.

Q3:

Q4:

Q5:

Q6:

Q7:

Q8:

Q9:

Q10:

Q11:

Q12:

Q13:

Q14:

Q15:

Q16:

Q17:

Q18:

Q19:

Q20:

Q21:

Q22:

Q23:

Q24:

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: