

CI 2252 T Oliver

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Q1:

I believe it should work on simply improving key elements. The majority of the framework already is quite sound

Q2:

The objectives should be able to properly classify ALL forms of media into appropriate categories so they may be available for consumption by the right level of consumer

Q3:

Yes it should, but consideration should be taken into account given the nature of the content, and what types of consumers are immediately able to access it.

Q4:

Yes. I like the idea that the consumers are responsible for assessing the nature of the content.

Q5:

Yes. Yes, it should.

Q6:

Definitely. The necessity for classification should depend on the potential for mass market reach.

Q7:

I do not believe so. This hasn't been an issue up until now.

Q8:

No. The current music classification system is sufficient.

Q9:

Yes. Obviously content with more reach will need to be classified more carefully.

Q10:

Yes. If it is accessed at home, there shouldn't be a need for classification.

Q11:

Q12:

Requiring validation of the users birthdate before allowing access to the content.

Q13:

All online content systems can easily have child locks and authentication procedures implemented, as is necessary.

Q14:

I do not believe there is any easy way to control that type of content.

Q15:

When it becomes sufficiently inappropriate for certain levels, such as children.

Q16:

To ensure that the classification scheme is fair across all levels.

Q17:

Yes, I believe so.

Q18:

Content that is very easy and quick to consume, such as offline magazines.

Q19:

If the production of the content is by an independent party (eg, not a wide scale production entity), that would otherwise put them in a difficult position, then I believe the Government should subsidise them.

Q20:

I do not believe so. The classification rating of MA15+ in video games is currently quite vague as it is the highest level available, and a lot of games that should be R18+ are being placed in MA15+ instead.

Q21:

Definitely. The introduction of an R18+ rating to help distinguish the higher-end level of content and to separate out the MA15+ rating more.

Q22:

The same classification system can be applied to all types of media.

Q23:

Yes.

Q24:

None. Content should not be censored (except of course, blatantly illegal content)

Q25:

No. The RC category is merely for content that could not be applied to any other rating.

Q26:

Yes, with proper promotion and legislation.

Q27:

A more enhanced version of the current one.

Q28:

Yes. This would promote easier standardisation.

Q29:

I believe the introduction of an R18+ rating for video games into the current rating system is improvement enough.

Other comments: