

CI 2239 D Bedkober

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Q1:

The adding of an R18 rating to improve the existing framework. Also reclassification of previous games given M15+ to R18.

Q2:

To guide parents to make informed decisions about games and to extend the classification for adults to enjoy R18 titles previously banned and those that are yet to be released.

Q3:

The classification of retail and downloadable titles from Steam and Xbla have ratings, Xbox indie games do not, though they have a peer review system. iPhone and iPad games do not have ratings enforced though they use a publisher declaration system. Both systems need licenses to publish. It is not feasible for Australia to rate every game iTunes indie or flash games on the net.

Q4:

It depends on the legitimacy of the complaint.

Q5:

Generally though as previously stated it should be a honour principle to indie devs.

Q6:

I think this is may be a solution.

Q7:

It depends what the artwork is depicting and the intended display site. A poster depicting explicit material at a bus stop is not appropriate. Though this is a media issue not a classification issue. These things are normally sorted out through community backlash.

Q8:

I think the current system works.

Q9:

This is essentially the same as question 6

Q10:

No

Q11:

I think most points have been covered.

Q12:

Parents should be controlling access to protect children.

Q13:

It is best for parents to educate their children.

Q14:

I am pretty sure there are restrictions already in place for this.

Q15:

When it contains explicit content.

Q16:

Ensure content is classified appropriately to inform parents.

Q17:

This is exactly how it should work. The industry needs to disclose potential explicit content and work within a classification system. The industry should not modify its content for the classification as with "Left for Dead 2" this has caused a less than enjoyable experience for players in Australia as the versions are not compatible. This is because it was required to fit an M15+ rating.

Q18:

Video games already use the pegi system in europe. this clasification seems apt.

Q19:

Yes

Q20:

M15+ games should probably be R18

Q21:

M15+ games should probably be R18

Q22:

Actually have the same rating.

Q23:

Yes

Q24:

None

Q25:

No

Q26:

yes

Q27:

Q28:

yes

Q29:

Other comments: