

CI 2238 T Sanders

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Q1:

A new framework. The current system is outdated and this is a great opportunity to create a new, modern framework that acknowledges the changes in technology, both now and for the future.

Q2:

To acknowledge that games are played by people of all ages, and to create a system that is both fair and current.

Q3:

No. This only leads to a more complicated system which is harder for the public to understand.

Q4:

No, movies are always classified before release, it's not unreasonable to expect the same for games.

Q5:

No, it is better to blanket the whole system with fair and reasonable classification system that includes media targeted for and available to adults.

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Q7:

There is no need to classify artwork, that borders on ridiculous.

Q8:

Music (which is a sound recording) has warning stickers for content that may be offensive. That may be an appropriate way to classify other sound recordings (like audio books).

Q9:

No, this again complicates the system.

Q10:

No, movies can be accessed in public or at home, and all movies must be classified.

Q11:

Q12:

A verified account using photo identification would be effective for content intended for over 18's. A similar system is used for online gambling.

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Q14:

Current methods are appropriate.

Q15:

At the point of sale it should be made clear.

Q16:

The government should have the main say on the classification of all media. However they should always be answerable to the public. That means a way for the users and the industry to have a legitimate say and challenge unfair classifications.

Q17:

Yes. The industry should be able to classify the media, and the government decide if the classification is appropriate.

Q18:

Content intended for educational purposes.

Possibly 18+ material, as this becomes restricted material it limits the industries potential audience, and so they are only likely to use it when they know it is needed.

Q19:

No.

Q20:

The E, G, PG, M, MA, and R are all understood. They just needed to be updated for the 21st century.

Q21:

Yes, an R18 rating for video games is well overdue.

Q22:

Q23:

Yes. It needs to be made simpler for everyone to understand it.

Q24:

Content that is a blatant violation of the law. Child pornography for example.

Q25:

Not in terms of video games. In most other cases, yes it does.

Q26:

There is no need for state and territory classification. A federal system would be smarter.

Q27:

A federal system.

Q28:

Yes.

Q29:

Other comments: