

## **CI 2227 J Stewart**

First name: Jack

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Q1:

Yes, the ALRC needs to work an R18+ rating into their current system for games. Without this adults are going without games targetted at them or it is getting mis-categorised and labelled MA15+ and children who should not be subjected to these sort of games and able to

Q2:

To introduce a R18+ rating into the Australian gaming industry, this will make it less confusing especially for less informed parents making purchases for their younger children.

Q3:

No. Regardless of how we view or interact with content (whether thought games, book or film) doesn't matter. We have access to adult movies and books, it is only fair that we have access to adult games.

Q4:

No. All content should be classified to make it easier for parents and so material not suitable for younger persons does not make itself available to them. This is why we need a R18+ rating.

Q5:

If you are not going to restrict or prohibit the sale and production of adult movies and books then it is unfair to prohibit the sale and production of adult video games.

Q6:

No. The size of the market is irrelevant. If the content affects one child or a million children is pointless. If we make a R18+ rating then no games will be re-released under a lower rating (when they shouldn't be played by children)

Q7:

Q8:

Yes. Just like most CD's/albums these days, all should have to give warning for offensive or graphic language

Q9:

Q10:

Q11:

Q12:

Q13:

Controlling a child's access to material on the internet is the responsibility of their parents

Q14:

Q15:

All the time

Q16:

To enforce the rating system upon everything that is deemed to need classification

Q17:

Q18:

The industry may be given the opportunity to self-classify but it should still go to the board for viewing and re-classified if necessary

Q19:

Classification should be the responsibility of the government and therefore should be paid for by the government

Q20:

None, except the MA15+ and lack of R18+ rating in games. Without the R18+ rating games are either banned from the country (to the disadvantage of the large adult gamer population in this country) or rated MA15+ (which they should be rated as and then are, without thought, given to minors who should not view that content)

Q21:

R18+ rating for games

Q22:

R18+ rating for games. It is only fair that the gaming industry in this country is also given the chance to sell and target their product exclusively to adults just like other entertainment industries

Q23:

Q24:

Q25:

Q26:

Classification should be standard across the country, not state by state

Q27:

Q28:

Yes

Q29:

Other comments: