

CI 2083 B Barton

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Q1:

The existing framework just needs to be tweaked

Q2:

To allow each age range access content that is appropriate for them.

Q3:

Both movies and video games should share the same classifications system. Think of the children is not an excuse for video games to be treated as a child thing when the average gamer is in there 30's

Q4:

Content sold in stores should have to be classified. Content provided through online distribution platforms like the android market or apple app store should be allowed to self manage application classification but be required but must provide the ability to classify.ev

Q5:

see question 4

Q6:

see question 4

Q7:

Artwork should be a self managed

Q8:

Music that deals with a certain level of content (language, abuse yada yada..) should have to be reviewed for classification be managed by the classifications board or selfmanaged on online platofrm.

Q9:

Q10:

nope

Q11:

Q12:

Ultimately you cant but agreements with online platforms to provide content based on users age is probably most aproprate

Q13:

Parents monitoring there children

Q14:

Place them behind the counter at newsagents

Q15:

anything above the M15 labeling

Q16:

To provide the ratings system as well as buckling down on stores for bad practices. nothings more

Q17:

Q18:

Q19:

Definitely independent films and independent video game developers.

Q20:

i think the biggest issue is the stance of M15 and M15+ is pointless. Get rid of M15 and make R+ rating more prominent especially in video games.

Q21:

Q22:

Q23:

yes

Q24:

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: