

CI 2073 C Krause-Heuer

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Q1:

A new framework needs to be developed, one with adults in mind and giving Video games the same rights as other respected artforms (print and film etc)

Q2:

Video Games being acknowledged as a form of art and entertainment in the same way as other media.

Q3:

No.

Q4:

All content should be reviewed and assessed. Some themes should be controlled (themes such as rape or child abuse) but not straight out banned with out first being reviewed in context.

Q5:

Yes. A child should not have access to mature themes. but as adults we have the right to chose what we view.

Q6:

No.

Q7:

No

Q8:

No

Q9:

No. Media is media no matter the audience

Q10:

No. people have the right to view and not to view media

Q11:

No

Q12:

Patently control for minors

Q13:

Lying about their age on websites

Q14:

Formal ID

Q15:

When on sale to the public

Q16:

Review and classification. but not censorship

Q17:

The game industry wants its products released to the audience its intended for. They dont want children playing mature games.

Q18:

Q19:

Q20:

Q21:

Q22:

Q23:

Q24:

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: