

CI 2046 M Rusin

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Q1:

it should develop a new framework, the current one is outdated and improving the current one will not suffice.

Q2:

to introduce a 18+ rating and improve the control of classified media.

Q3:

no, i dont see why

Q4:

this would be case by case, some complaints will be circumstantial.

Q5:

the impact of violence in video games has been overdone, the general public have seen violence in movies and games growing up and are no more violent than the previous generation. yes, it should be the same across all media.

Q6:

no, the standard should be just that, standard.

Q7:

art does not require ANY change. leave classification out of it.

Q8:

only in the most extreme. one rating which is suitable by all and one which is restricted 18+

Q9:

no. a standard would be best. this would confuse many people and would not be seen as "fair"

Q10:

why? if its good enough to put on tv where children have access why not in the public? i dont see the difference.

Q11:

how the media will be controlled.

Q12:

by contacting the online distributors and banning such content.

Q13:

by the parents taking a personal interest in what their children do on the PC, there have been for many years programs that you can install to control what the PC is used for, particularly the internet. i do not believe that parents are trying anywhere near hard enough to enforce some control, they give their children unrestricted access and blame anyone else but themselves when the children see something inappropriate.

Q14:

i do not think this is an issue, at least this has been my experience.

Q15:

during advertisement. so that the consumer has a good idea of what they are looking at.

Q16:

to categorize the media and implement appropriate restrictions on the sale of the media.

Q17:

yes, the industry know what the target audience is and should be able to work with the government to help get the content right, for the targeted audience.

Q18:

sexual content and drug abuse. these should both be 18+ in my opinion.

Q19:

no, a standard should be used across all media. if done the other way around it will produce many problems. there will be arguments and confusion by both the companies and the consumers.

Q20:

yes, but i think there needs to be more of a focus on parents, so that they take an active role in protecting the children. the confusing part is, why is there no 18+ classification for games?

Q21:

an 18+ rating for games. this is long overdue, most gamers are grown adults. looking at the classification systems from other countries we are far behind in this matter.

Q22:

a standard across all media is the best option. this should eliminate any confusion.

Q23:

Q24:

the current restrictions are adequate.

Q25:

yes.

Q26:

the same laws should apply to all states and territories, if they are different that would only confuse the public,

Q27:

Q28:

yes, this is a national issue and a standard across the nation would be best.

Q29:

Other comments: