

CI 1997 C McNeill

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Q1:

New framework. We need an R18+ for video games and we need the industry to govern themselves.

Q2:

We need an R18+ for video games.

Q3:

No. Accessibility has no bearing on the quality of content. The Ratings should reflect the content.

Q4:

All publically released content needs to be classified to assist the buyer.

Q5:

Classifications would not be accurate if they were affected by potentials that didn't happen.

Q6:

No. All publically released content needs to be classified to correctly inform the buyer

Q7:

No. But the onus would be on the exhibitor to estimate woudl the classification would be and for them to decide if it shoudl be exhibited

Q8:

Yes. Once again classification is for informing the buyer of the content.

Q9:

No.

Q10:

If the content is private then it does not need to be classified. However publically released content needs classification

Q11:

Context of the content.

Q12:

Self & Parental Control.

Q13:

Through Parental Control

Q14:

By turning off the internet.

Q15:

At Point of Sale

Q16:

The governement set the ratings and their requirements. Industry Body produce products that meet the requirements for the desired rating. Users use the rating to assess the suitability of the content for themelved and their family.

Q17:

It would be quicker and cheaper for the industry and the classifications would be more accurate as they are the most familiar with the content they create. Consumer watchdogs should keep the industry honest

Q18:

All content. To the industry the classifications are obvious and straightforward.

Q19:

Australian produced content should be subsidised

Q20:

M & M15+ are too similar.

Q21:

M & M15+ should be merged

Q22:

Standardisations of ratings and criteria would better inform the buyer of the content.

Q23:

Yes

Q24:

Child Pornography

Q25:

Yes

Q26:

Yes

Q27:

A fair and accurate one

Q28:

Yes

Q29:

Self regulation

Other comments: