

CI 1938 A Lyus

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Q1:

Yes, I think the framework needs to allow a greater variation in ratings and be enforced more heavily. Some media such as computer games need to have an R18+ rating as some of the games that currently have an MA15+ rating are inappropriate for teenagers and are readily accessible to the general market.

Q2:

To provide a safe guideline for consumers of all ages and restrict different age groups from being able to access different media.

Q3:

Yes as all platforms and technologies offer content inappropriate for some users.

Q4:

All content should be classified.

Q5:

Yes

Q6:

No all media should be classified regardless of the producer/distributor.

Q7:

If they have the potential to cause offense or are inappropriate for young children then yes.

Q8:

Yes for coarse language reasons

Q9:

No

Q10:

Yes, It still needs to be advertised for sale.

Q11:

If the same media item is classified in other countries then it should hold a similar classification (if any).

Q12:

Parental Control

Q13:

Advising parents of potential harm, Training in Parental Controls for computers

Q14:

Enforce age restrictions by increasing fines. Consumers to show ID.

Q15:

On all media covers (front and back), before content is viewed (ie start of film, game etc)

Q16:

Enforce the classification restrictions more severely.

Q17:

possibly

Q18:

Written material (books, magazines, films)

Q19:

Independent media (films, games, art)

Q20:

MA15+ for games is not appropriate for all games and is not enforced at all unlike an R18+ rating. It also limits adult users from accessing games that are currently banned in Australia just because there is a lack of R18+ classification.

Q21:

There needs to be an R18+ classification for computer games.

Q22:

I think there needs to be a warning on MA15+ and R18+ classifications stating the penalties for selling/distributing the product to people younger than the quoted classification.

Q23:

Yes, if there are R18+ films and other media then there should be R18+ rating for games too.

Q24:

Illegal sexual material, Drug related and extremist/terrorist organisations.

Q25:

yes

Q26:

Yes, perhaps making the classification symbol include Australian standard.

Q27:

The cooperative scheme should be maintained but modified to suit

Q28:

Yes

Q29:

By having an R18+ rating for games, this would allow games that are currently banned to be passed in Australia under the new classification.

Other comments: