CI 1930 R O'Meara

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Q1:
I believe the ALRC should develop a new framework for classification which would give the creative content industires in Ausralia, such as Interactive entertainment, the ability to undergo self regulation.
Q2:
The primary objective of a national classification scheme should be to provide the australian public with clear information as to what content the media in question contains and be consistent across all forms of media rather than having variable levels of classification level for different media.
Q3:
When the classification guidelines were first introduced they worked because they were dealing with static media however in the time since then content has become more than static with internet web pages that constantly change being one example; the classification system must now evolve as well.
Q4:
If it has been the subject of numerous, repeated complaints from the public then yes.
Q5:
Unless the aforementioned content has been consistently and effectively proven to have a detrimental effect then no.
Q6:
Q7:
for the purposes of providing of consumer advice, yes.
Q8:
Q9:
Q10:
Q11:
Q12:
Parental controls and raising social awareness as well as parental monitoring and education.
Q13:
Educating parents about Parental Controls that are already available i.e. on Windows 7 and the major video game consoles.
Q14:
Implement secret shopper surveys to test that retailers always check for ID if they suspect a minor is trying to purchase them and release the results to the public at the end of each year
Q15:
when it is available for commercial sale or public viewing
Q16:
the industry bodies self regulate and if the users complain enough then government agencies may step in to review the decisions made by the industry and re-quest a re-review if they consider it necessary.

Q17:

Yes I do believe so

Q18:

Q19:

When the content in question is extremely small or short lived i.e. mobile phone apps and other small downloadable titles

Q20:

To an extent they are howver the lack of an R18 rating for computer and video games does cause confusion.

Q21:

No. Regardless of whether they are interactive, non-interactive, print media, games, films, or even music they should all be treated equally under one single unified set of classification rules.

Q22:

have unified descriptions of what content contains as well as a universal set of classification markings.

Q23:

Yes

Q24:

child porn

Q25:

Until all content aross all media is treated under an equal set of classification criteria, no.

Q26:

yes, by getting the various state and territory MP's to promote this amongst the people in their electorates.

Q27:

industry self regulation

Q28:

Yes, since were it not for the power of veto and need for complete cooperation amongst the Standing Committee of Attorney Generals there would probably have been an R18 classification for games introuced long ago

Q29:

Industry self regulation

Other comments: