

CI 1915 B Curtin

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Q1:

Developing a new framework.

Q2:

To bring all mediums of entertainment into an easy to understand system whilst placing the content into correct categories.

Q3:

No

Q4:

No

Q5:

Content for children should be classified for all mediums, to allow parents to make informed choices as to what their child can watch, read, listen. Impact of content should not affect whether it should be classified.

Q6:

Market size, publisher, developer, distributor and market position should not affect content.

Q7:

No.

Q8:

No.

Q9:

No.

Q10:

No.

Q11:

No factor should affect content. Content should be rated fairly regardless of what it contains.

Q12:

There is no true effective method of controlling online content.

Q13:

Through parents guidance and supervision and the use of a site blocker enabled by parents.

Q14:

Through training of retailers and better checks to allow content into the right hands.

Q15:

Content should have rating displayed regardless of what it is classified.

Q16:

To provide a fair, unbiased opinion on content and rate it accordingly to what the Classification system has set up.

Q17:

A system where industry and government work together would be more effective than the current system.

Q18:

Sexual content, extreme violence, drug use.

Q19:

Smaller independent movies, games, music and television should be subsidised to allow content out into the open to help improve their respective industries and our economy.

Q20:

Understood to a point. Gaming ratings are the most confusing as a game rated MA15+ in Australia can be rated higher overseas.

Q21:

Current classifications should stay the same but an addition of an R18+ rating for games should be added to allow a more informed, better understood view on the content available on games.

Q22:

By unifying all the classifiable media into one group and rate them using the one system.

Q23:

Yes.

Q24:

No content should be prohibited, this country was founded as a democracy, barring any sort of content would take away free speech.

Q25:

Yes.

Q26:

Consistency is important, it should be promoted through all media to allow a wide audience to understand the code.

Q27:

A National Classification scheme to allow all forms of media to be unified and classified under the one system.

Q28:

Yes.

Q29:

Unify the systems into one collective, bring all media under it to allow the people of Australia to make better informed choices.

Other comments:

I am a 21 year old male, with no children and I am a gamer. The classification scheme is outdated to the content that is widely available to purchase and obtain today. Gaming especially has become so large that it is widely considered a new medium to present more adult themes. The current system has ratings of G, PG, M and MA15+ but no R18+ rating. Games rated MA15+ here are rated higher overseas. Allowing such a thing to happen not only provides less information to consumers but does not allow us to make informed choices to help us choose the right product. This can especially affect parents and mislead their decisions, allowing content of a high rating into the wrong hands. The

introduction of an R18+ rating would help in these decisions and better protect children. This system is no longer functional in modern times and needs to be fixed. Thank you.