

CI 1910 R Smeal

First name: Rex

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Q1:

A new framework must be developed. The current system is borderline censorship at best- and at worst advocates games piracy. We respect the adults of this country enough to allow them to watch Adult movies, games are no different.

Q2:

What it should always have been.

1. provide a basis of comparing varying levels of content maturity, with an eye to inform parents that certain content is inappropriate for children.

Q3:

No. There have been no conclusive studies linking video game violence with violent acts, and there's no basis to treat video games any differently to movies.

Q4:

No. Complaints by individuals or small lobby groups of religious fundamentalists do not in any way reflect the larger consumer body, or the commonly held opinions of freethinking individuals. By all means, classify all public content- but censor none.

Q5:

No. Impact should define HOW it is classified. Adult media requires an adult classification. Video games are not exclusively designed for children- some video games will require an R18 rating.

Q6:

Well, you'll have trouble classifying independantly developed and electronically distributed games, so it may make sense to reserve classification for store shelf titles.

Q7:

This would be difficult to enforce. Artwork is the expression of an individual or group, and the creator(s) in question should be responsible for how this work is viewed.

Q8:

Yes.

Q9:

No. To refuse classification, and thereby censor content is out of the government's perview.

Q10:

yes, public content will obviously be limited in it's maturity.

Q11:

Q12:

Privately distributed parental control software. Adult individuals should be free to pursue whatever media (within legal limits) suits their personal tastes.

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Q14:

Good luck, buddy.

Q15:

When the media contains adult content, or small children's level maturity, then that must be made clear.

Q16:

Rate it, Don't censor it.

Q17:

Q18:

Q19:

Australian Computer Games Development. An industry that we don't get a nearly big enough slice of the giant pie.

Q20:

Q21:

R18 for video games.

Q22:

Q23:

If you're trying to ask if i think Games should receive an R18 rating, then yes.

Q24:

Content that has been developed for use in a criminal context. Bomb building manuals, that kind of thing.

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments:

R18 Rating for video games is long overdue.

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