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Q1:

A new framework for classification, the industry and content has changed drastically since the previous classification system was implemented. It is no longer suitable, people have a right to decide what they view and there needs to be a new rating system implemented.

Q2:

To prevent minors and consumers from being exposed to unsuitable content of a violent, sexual, racist or dangerous nature. And to accurately rate gaming content and assign a reasonable age based classification.

Q3:

No, not at all.

Q4:

You cannot classify some content and then ignore other forms of content.

Q5:

The question is adult related media and content that is slipping through the cracks and getting an MA15+ rating, this is where the focus should be. There needs to be an R18+ rating system in this country.

Q6:

Content needs to be classified, especially if it is going to appeal to a mass market.

Q7:

The arts are a difficult subject to tackle in relation to classification, unless you have an arts background you will not necessarily appreciate the context or meaning of an artwork and it is this misunderstanding that often leads to public outcry and controversy.

Q8:

Yes.

Q9:

Not at all, there needs to be a standardized criteria that can be applied across all forms of media in classification. Otherwise certain types of content that are deemed unsuitable will be readily accessible to minors and inappropriate audiences.

Q10:

No.

Q11:

Whether the content will harm or influence the minds of an audience in a way that negatively impacts on society.

Q12:

a screening process for users who wish to gain access to classified material.

Q13:

It is disturbing how easily children can gain access to adult related media, this comes down to parental control and also stricter internet screening especially through search engines (aka Google).

Q14:

Many websites of a sexually explicit nature do not ask for age validation, this is one important aspect that could help to deter children. Also parental lockouts and internet filters are necessary.

Q15:

In a retail environment.

Q16:

To look out for the safety and welfare of consumers and users.

Q17:

Yes.

Q18:

Of an adult nature, sexually explicit, high level coarse language and high impact violence. This leads us to an adult rating system.

Q19:

Depending on the content of course, perhaps a better rating system would be helpful.

Q20:

To an extent, however there is a lack of consistency across different forms of media, which leads to confusion especially when some content is considered RC and content of an identical nature is readily accessible.

Q21:

Yes, there needs to be an R18+ rating in computer games and digital forms of media, this is crucial.

Q22:

By having a universal classification system that applies to music, film, gaming etc.

Q23:

The classification act needs to be completely rewritten and an R18+ rating needs to be implemented.

Q24:

Any content that takes advantage of minors, any content of a brutally violent or highly explicit sexual nature, content that insights violence and hate and content that provides information that could lead to crimes.

Q25:

No, not in any way. RC content is very easily accessible.

Q26:

Yes, there should be an Australia wide classification system. Otherwise it is completely biased and material that is deemed unsuitable in one state, can simply be access or purchased in another state.

Q27:

Not certain.

Q28:

Yes.

Q29:

By keeping the best interests of the users / consumers in mind. People have a right to decide what is suitable for themselves.

Other comments: