

CI 1859 M Dalton

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Q1:

They should focus on developing a new framework.

Q2:

To ensure that adults are able to access whatever material they see fit, no matter the media type (movies, video games, etc.), while protecting children from the adult-oriented content.

Q3:

No.

Q4:

Yes. The amount of content available will overwhelm classifiers.

Q5:

Q6:

No.

Q7:

Q8:

Q9:

No, but any classification system should allow for the entire range of possible audience compositions.

Q10:

No

Q11:

Q12:

Q13:

Through parental education and monitoring.

Q14:

Q15:

Q16:

Q17:

Yes, as long as there is effective motivation for the industry to do so.

Q18:

The extremes should be easy to classify: At the adult end: violent content, sexual content. At the general end: family-friendly content. The mid-range levels may require more outside evaluation.

Q19:

Q20:

Yes, but despite increased media attention, I still don't think most people know that video game ratings are a subset of movie ratings (ie. that there is no R18+ rating for video games).

Q21:

No, but it needs to be made uniform across all media types.

Q22:

Q23:

Yes.

Q24:

Q25:

No. The RC category does not have a defined scope.

Q26:

Yes. Ideally, classification laws would be removed from state control and become the responsibility of the federal government. Optionally, changes could be made on the majority vote of the states rather than the current system. The current system allows too much power in the hands of individuals and their prejudices.

Q27:

Q28:

Yes

Q29:

Other comments: