

CI 1852 D Wilson

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Q1:

Improving key elements of the existing framework should be sufficient. The classification model for computer games should not be different to the classification model for movies.

Q2:

The primary objective should be to provide consumer advice about the the entertainment they purchase so that they can make informed decisions.

Q3:

If the platform already provides a classification system it should not need any extra classification in Australia. For example, content should not be banned for purchase in Australia when it's available for purchase in other countries.

Q4:

All content available for purchase (including online) should be classified. Any content available for free should not require classification (unless it's part of marketing for commercial content).

Q5:

That depends on the definition of 'potential impact'. Content should not be banned based on the potential impact on children. Instead, the content should be classified for mature audiences to make it clear that it's not for children.

Content designed for children should be classified to make sure it's suitable for children but if it is not suitable for children it should simply receive a higher classification.

Q6:

Content that will reach the largest audience should take priority over content that does not.

Q7:

Yes, but not to restrict access. Only to provide consumer advice.

Q8:

Yes, but not to restrict access. Only to provide consumer advice.

Q9:

Yes.

Q10:

Content available in venues that are already restricted to adults (e.g. pubs and clubs) should not be restricted.

Content in the public that can be turned off (for example, radio and TV) should not be restricted but provide classification information.

Content in the public that may have children present and does not provide the ability to turn it off should be classified to ensure that it is suitable for children.

Q11:

Q12:

Access to online content should not be restricted from adults.

Q13:

It is the responsibility of parents to restrict access to online content that is inappropriate for children and the government should only provide consumer advice to allow parents to make informed decisions.

Q14:

There is nothing wrong with current methods.

Q15:

Content that is available for purchase should have classification markings.

Q16:

The government should provide consumer advice and take complaints.

The industry bodies should be up front about the content they produce.

Users should have the right to purchase the content they want based on the consumer advice provided.

Q17:

Does this model work in other countries?

Q18:

Industry should have the ability to submit a classification for all content they produce. The primary issue is trust. Content producers that have had content classified in the past should be given more flexibility than those that have not.

Q19:

Costs to provide classification should not be forced upon the content producers unless they are breaking the rules. In other words, they should be given the ability to self-classify according to guidelines and only be penalized if they break the rules.

Q20:

The main confusion is the differences between classification of movies, computer games and other forms of content. It would be a lot easier if they all had the same set of classifications. In particular, computer games need the extra classifications that movies already have (R18+).

Q21:

All media should have the classification categories currently in the movie industry.

Q22:

The classifications on movies are sufficient for all media.

Q23:

Yes.

Q24:

Only content that breaks international laws. However, enforcing prohibited content should not be a decision made by the government to affect all content coming into Australia. It should be an opt-in provided by internet service providers. Parents who want to ban certain content should be able to do so without restricting those that don't.

Q25:

RC should not exist. All content should be able to be classified.

Q26:

A single federal body would be better.

Q27:

Q28:

A single federal body would be better.

Q29:

Other comments: