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Q1:

New framework for classification, particularly in bringing an R18 rating to video games.

Q2:

Q3:

Q4:

Yes, I think so.

Q5:

Content designed for children should be classified appropriately.

Q6:

Q7:

No

Q8:

No

Q9:

Q10:

It should be classified in the same way whether it is viewed at home or in public.

Q11:

Q12:

Q13:

Better parental supervision is really the only way to ensure children are not accessing inappropriate content. However, I also believe that many parents cannot be trusted to adequately supervise their children. I'm not sure that introducing a filter will be effective in preventing them accessing inappropriate material.

Q14:

If it is kept behind the counter children will be unable to purchase such products. Having to show proof of age is important too. If parents attempt to buy these products for children, they should be asked (in the same way as if they are purchasing alcohol) if the product is intended for use only by the adult.

Q15:

When it contains sexually explicit or grotesque images unsuitable for people under 15.

Q16:

Q17:

Q18:

Q19:

Q20:

I think there is a lot of confusion associated with games and gaming classification. Many parents assume that games are for children and ignore the M or MA15+ ratings.

Q21:

Yes, there should be an R18+ classification introduced for video games.

Q22:

Games should be classified in the same way that movies are.

Q23:

Yes, they should be classified the same way.

Q24:

Child Pornography.

Q25:

Q26:

yes, classification should be organised by the federal government.

Q27:

Q28:

Q29:

Other comments: