

CI 16 S Marchant

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Q1:

a new frame work for classification is needed

Q2:

to apply an Restricted (R) rating to video games

Q3:

No

Q4:

No

Q5:

Yes

Q6:

No

Q7:

Yes

Q8:

No

Q9:

No

Q10:

No

Q11:

Q12:

an age restriction to those underage thus unable to access particular content

Q13:

by providing the email address of a parent or guardian and requiring a written conformation from the parent of guardian

Q14:

by not selling them to those under age, invoke a fine to help manage the distribution of sexually explicit magazines to underage viewers

Q15:

when the content possesses particular themes much like the current system just with an increase in classification levels

Q16:

to make sure that content doesn't reach the unintended and ineligible persons

Q17:

yes because it would mean that classifications would be set according to industry standards and industry data

Q18:

Q19:

none

Q20:

none

Q21:

Yes the Restricted classification level needs to be implemented in the games industry in Australia

Q22:

by providing a set of universal symbols, but with different censorship depending on the industry

Q23:

No

Q24:

None, unless it provides a credible and realistic threat to the Australian people

Q25:

No

Q26:

Yes because the distribution of media cannot be censored from state to state, promoted the same way it is now or an add campaign

Q27:

an increase in the amount of classification ratings

Q28:

Yes

Q29:

Other comments: