CI 1397 B Cox

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Q1:
Developing a new framework to ensure all facets of legal material can be appropriately classified.
Q2:
The primary objective should be to ensure that all materials legal in Australia are able to be appropriately classified.
Q3:
No. The content of the material should dictate the appropriateness of classification, within the realms of practicality. Where information is global it may not always be appropriate to attempt to apply classifications (as is the case with some online content).
Q4:
Yes. Where it can be reasonably expected that exposure would be within the norms for the majority of consumers, it may be appropriate to save time and money by not requiring classification.
Q5:
Yes, potential impact should affect whether it should be classified. Content designed for children should be classified where consumers require assistance in choosing content.
Q6:
No.
Q7:
For providing consumer advice, yes. Not to restrict access unless illegal.
Q8:
In similar ways to music perhaps, with explicit warnings only if required.
Q9:
No.
Q10:
No.
Q11:
Only what is necessary to inform potential consumers as to choice of material appropriate to their preferences.
Q12:
Education of consumers.
Q13:
Greater education of parents and children. Free tools available to parents. Only parents can effectively control childrens access so every effort should be made to educate them and provide the best tools available.
Q14:
Not being on display where children can view them, unless packaged so no explicit content can be seen. Appropriate classification can govern any sale to minors.

Q15:

Where not suitable for persons under 18, or where may offend a group at the level of a small social gathering of average social mores.

Q16:

Providing advice to consumers to enable them to make informed choices about products and policing illegal content should be the role of government/industry bodies. Users should be able to provide feedback as social norms are can change and any classification system or restrictions should be able to adjust.

Q17:

Yes.

Q18:

Anything up to a line of what is suitable only for 15 and over, as well as providing content warnings and advice.

Q19:

Yes.

Q20:

The lack an R rating for Computer games causes confusion among parents, as it does not match up with generally understood movie classifications.

Q21:

R rating for computer games to normalise with movies. "PG" should replace MA 15+ in many circumstances.

Q22:

Standardised classification markings much as they are now.

Q23:

Yes.

Q24:

Content that contravenes Australian Law ONLY.

Q25:

No.

Q26:

Yes.

Q27:

One overall national scheme.

Q28:

Yes, absolutely.

Q29:

Other comments: