

CI 1394 N McLeod

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Q1:

The ALRC should focus on developing a new framework for classification as it will fill a desperate need for the R classification that currently there is only a void.

Q2:

To add the R 18+ rating.

Q3:

No, the technology that is used to access the content should not matter. If the content contains material that should only be seen by adults it doesn't matter what platform it is being accessed on all that matters is that it is the correct classification.

Q4:

No, all games should be classified regardless of if it has received a complaint or not the fact is that there currently no way to correctly label certain games, hence why an R 18+ rating is desperately needed.

Q5:

Yes if the content is going to have an impact not meant for children the content should be rated a suitable classification. Yes content designed for children should be classified an appropriate classification.

Q6:

Regardless of the size of the company or how many people may or may not see the material, there needs to be an appropriate classification assigned to the material.

Q7:

The content should have an appropriate classification assigned to it.

Q8:

If the material has content which is not suitable for a younger audience then yes.

Q9:

No all content needs to be classified correctly.

Q10:

Yes, parents need to know what the game is before considering if their child could potentially access it and have it in their house.

Q11:

Q12:

By parents being vigilant and monitoring what their child is doing, parents should also be notified of available programs that currently exist to help them monitor what their child is doing, they should also be aware that there are already free to download software that blocks their child from visiting any harmful sites.

Q13:

by letting the parent have access to what was mentioned above, not by filtering every Australian's internet.

Q14:

The store owner needs to identify if the person purchasing the magazine is of required age by asking for ID.

Q15:

When parental guidance is recommended.

Q16:

Q17:

Q18:

Q19:

Q20:

I don't believe they are understood fully, many people don't know that there is no R 18+ classification this is why there is such an outcry against video games affecting children, because there is no rating only for adults so they blame the current classifications for the way children act today when in fact it has nothing to do with video games it has to do with the child not being taught right or wrong at a younger age, it has nothing to do with video games and there has been research done to support this argument.

Q21:

No, the only thing that needs to be done is the addition of an R 18+ rating.

Q22:

Q23:

Q24:

The internet should not be filtered what so ever, all that filtering is going to do is slow down the speed at which Australia can access material online. Filtering will not help at all as there is always a way around anything, all the filter will do is slow down the internet for law abiding citizens and quiet frankly Australia is already far behind in regards to the speed which can be offered and what is being offered in other countries.

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments:

Video games are an art form, it lets people express the way they feel the world is going and what if scenarios, censoring this artform is just downright ridiculous. Imagine if Michelangelo was prohibited from creating the artwork which has impacted society in such a great way today, this is essentially what banning games is doing. Future generations will not get to see all of this art if you ban it, this is why there needs to be an introduction of an R 18+ classification.