

CI 1303 S Webb

First name: Steven

Last name: Wedd

Q1:

Improving existing framework.

Q2:

To ensure that consumers are aware of the content contained in products that are available.

Q3:

In general published media should be classified consistently across the board as long as this does not result in the banning of material to all consumers. However the internet itself is too vast to support such a scheme and does not support the concept of classification in the same manner as other published media.

Q4:

Yes, but only if one considers the internet itself as published media content. In general published media should be classified consistently across the board as long as this does not result in the banning of material to all consumers. However the internet itself is too vast to support such a scheme and does not support the concept of classification in the same manner as other published media.

Q5:

No.

Q6:

No.

Q7:

No.

Q8:

Yes.

Q9:

Yes - particularly in the case of the internet that is too vast to support any feasible classification scheme, and regardless is not published media in the same sense as currently classified media (such as CDs, Books, etc).

Q10:

No.

Q11:

I would prefer that all content is classified across all published media where this is feasible, as long as this process is for information purposes only and does not result in any content being banned from sale altogether as part of the normal classification process.

Q12:

Locally installed "net-nanny" software.

Q13:

Locally installed "net-nanny" software.

Q14:

Better controls are not required.

Q15:

Current scheme is acceptable.

Q16:

Government should review and approve industry applications for classification of material where appropriate. Users should use these approved classifications as guidelines for responsible use of that material.

Q17:

Potentially, if the government has the legal authority to address breaches in the code.

Q18:

Under the hypothetical scenario described in Q17 above, the "suitable code" would cover these areas.

Q19:

None / no.

Q20:

Yes. None.

Q21:

R18+ for video gaming is required.

Q22:

Current scheme is acceptable.

Q23:

I am not familiar with the content of the codes themselves, but it seems wise to consolidate guidelines across different published media.

Q24:

None. Online content restriction should be done voluntarily, and only at the personal PC level.

Q25:

No.

Q26:

It is desirable but not essential. There would likely be cost savings.

Q27:

N/A.

Q28:

If required.

Q29:

Only as discussed above.

Other comments: