

CI 1300 J Galindo

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Q1:

Develop new framework.

Q2:

Updating it to reflect other western countries classification where freedom of choice is available, parents are made more responsible for the control of the content their children are exposed and the scheme reflects the large demographic of persons above the age of 18 who participate in computer games.

Q3:

No.

Q4:

Build a classification, then be fair and reasonable.

Q5:

Not sure I understand this fully so unable to respond in the short time I have to complete this.

Q6:

Again, build a reasonable and world class system and match all material to it. Why should someone be excluded because the market they are in is small or larger? However, if the market emerges that is not covered by the classification, build in some mechanisms to review and add a classification to avoid the current mess we are in.

Q7:

Classify it, but don't ban it or censor it which is not a western value. I recall taking a citizenship test that stressed these values.

Q8:

Classify it, but do not ban or censor it. Per above, we are a western country.

Q9:

Absolutely not

Q10:

Depends on the mechanism of classification. As long as it is not censored or banned.

Q11:

Cannot think of any at the moment.

Q12:

Do not control access. We are not USSR, China or North Korea.

Q13:

By their parents.

Q14:

Offline? Like CDs, etc? Not sure.

Q15:

For parents to make suitable judgements about what their children see.... or for people to make personal choices. No other reasons I can think.

Q16:

Government should regularly review and maintain the classification based on a free democratic western society. Nothing more. When needed, prosecute or pursue those who wish to sell or distribute items which have not been classified.

Industry bodies should adhere to the classification guidelines

Users should be consumers only.

Q17:

Possibly. Not sure. Depends on the model.

Q18:

Movies, music, games (video and non-video), television, and if necessary books and other printed publications.

Q19:

How about making it cheap and easy to classify. perhaps the distributors of such material are allowed to self classify based on some clear guidelines. Any violation could result in a reclassification which could cost the distributors money and this could be the punishment. Any repeated abuses could result in fines.

Q20:

Most of them seem clear but some lack a broader scope based on western values.

Q21:

Yes.. some things like video games need an 18+ classification.

Q22:

Use the same classification groupings for all material PG, M, 18+ and perhaps colour codes for different types of material classifications.

Q23:

Sure.

Q24:

Block nothing. Investigate and prosecute any suspected violations of illegal material.

Q25:

No. Some games are band which makes no sense considering the classification of movies allows for the same content.

Q26:

It is important, not sure how it can be promoted.

Q27:

Not sure how legislative schemes work.

Q28:

Sure. Why not?

Q29:

Apply western democratic values to it. Let the individual decide and lets parents be parents. Australia should not be a nanny state.

Other comments:

