

CI 1079 N Moraza

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Q1:

It must improve the existing framework. The only the wrong with it is a lack of a rating higher than MA for video games

Q2:

To come up with a realistic set of classifications that are to the same standard as the rest of the world

Q3:

Yes, with gaming consoles becoming more portable etc these should be thought of when assessing content

Q4:

No, all content should be classified. Every game will recieve some sort of complaint.

Q5:

Yes and yes

Q6:

No, everything should have the same assesment made for classification.

Q7:

No

Q8:

No, music already has an acceptable classifcation level and in this day and age it is mostly stolen or downloaded by a child anyway

Q9:

no

Q10:

yes

Q11:

the age group it is intended for

Q12:

Parents and users must be help responsible for the access of content

Q13:

Nothing can be controlled online, there is always a way around it on the internet

Q14:

i believe they are controlled to a suitable level now

Q15:

when the rating is higher than MA

Q16:

Q17:

No, the industry could be corrupted and the wrong things get through classification or vice versa.

Q18:

Q19:

Q20:

Yes, i think the only confusion is the difference between M and MA.

Q21:

No

Q22:

Q23:

Yes they should. Why are voilent movies seen as acceptable but voilent video games a taboo?

Q24:

Child porn, Animal cruelty

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments:

File 1:

File 2:

The results of this submission may be viewed at: <http://www.alrc.gov.au/node/3642/submission/1680>