

CI 1046 D O'Shea

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Q1:

The existing framework is adequate, but a new Restricted 18+ classification needs to be added for Video games.

Q2:

As above. Like Movies, video games should have an R18+ rating.

Q3:

This technology is already in place on all current Gaming consoles for movie viewing, a parental lock can activated to block any video content the user deems unsuitable, this same system could be used to block any R18+ rating games also.

Q4:

No, all content should be reviewed and rated by the ALRC before release.

Q5:

yes.

Q6:

No, all content should be reviewed and rated by the ALRC before release.

Q7:

No.

Q8:

No.

Q9:

No.

Q10:

No.

Q11:

Q12:

User set restrictions, i.e. parental control software.

Q13:

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Q14:

by the Vendor.

Q15:

Product cover and during start up.

Q16:

A standard should be set using feedback from all parties.

Q17:

Yes.

Q18:

Violence, drug usage and Sexual references.

Q19:

No, classification should be the financial responsibility of the producers/creators.

Q20:

Yes, they are easily understood.

Q21:

Video games should have an R18+ rating in addition to existing ratings.

Q22:

The model used for Film and television should be used across all media.

Q23:

Yes.

Q24:

No.

Q25:

Q26:

yes, using the Film and TV model.

Q27:

as above.

Q28:

yes.

Q29:

Other comments: