

CI 1034 T Harrison

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Q1:

Improve on elements of the existing framework.

Q2:

To ensure that Australia falls in step with world standards and develops a classification system with a full range of ratings including 18+ for computer games.

Q3:

No.

Q4:

Yes.

Q5:

No.

Q6:

No.

Q7:

No.

Q8:

No.

Q9:

No.

Q10:

No.

Q11:

Q12:

Online content should not be 'controlled' by the government in any form.

Q13:

By the parents. It is not the responsibility of society to determine what sort of content a child sees, it is up to the parents.

Q14:

The present laws are fine.

Q15:

If content is directed towards adults it should be classified as such.

Q16:

The government determines the rating, the industry bodies should have the right to appeal ratings.

Q17:

As long as no content is explicitly censored and classification simply refers to restricting content based on age then there is no real need for a different system.

Q18:

Q19:

Q20:

Q21:

An 18+ adults only classification is needed for computer games. The current classification system makes Australia appear backwards as well as restricting the rights of adults to access content.

Q22:

Yes. The current system for movies should be adapted to cover computer games as well.

Q23:

Yes.

Q24:

Only content that is illegal such as child pornography. Censorship of the internet should not be something that happens in a supposedly free country like Australia.

Q25:

No.

Q26:

Yes.

Q27:

Q28:

Yes.

Q29:

It should be understood by the censors that only content that is explicitly illegal should be banned, fictional content of any kind should not be censored. This is not China. This is Australia. Maybe the government should start acting like it.

Other comments: