

CI 1030 [REDACTED]

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Q1:

Improving key elements of the existing framework, namely an introduction of an R18+ classification for games.

Q2:

Introducing an R18+ classification for games.

Q3:

No.

Q4:

No. All media should be classified before release.

Q5:

No, content designed for "children" is too subjective. Each media should be classified in its own merit.

Q6:

No. It should not be biased.

Q7:

Definitely not.

Q8:

Yes.

Q9:

No.

Q10:

Yes.

Q11:

Art should not be classified. Games should be classified as movies are with an R18+ classification.

Q12:

Online content cannot be classified.

Q13:

It cannot be, its the children's and parents of children's choice.

Q14:

ID required for purchase.

Q15:

On the packaging of movies, games, music etc.

Q16:

To classify in all categories, not to ban anything. Just assign it its correct classification.

Q17:

Yes.

Q18:

Video games.

Q19:

No.

Q20:

The MA15+ classification for video games. By which some games are released, with R18+ content.

Q21:

Yes R18+ for video games.

Q22:

With the addition of R18+ for video games.

Q23:

Q24:

None. You cannot censor the internet.

Q25:

No, you cannot censor the internet.

Q26:

It shouldn't be a state or territory issue, it should be even across all Australia, universal.

Q27:

An Australia wide system.

Q28:

Yes.

Q29:

By the addition of an R18+ rating for video games.

Other comments: