

CI 1017 J Priestly

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Q1:

Improve Key Elements in the existing framework such as adding R rating for video games

Q2:

Too give parents an understanding on what content they should or should not show there kids

Q3:

no

Q4:

no all content should be classified in some way

Q5:

Q6:

no

Q7:

yes artwork can be seen by anyone in the shop i think that is important

Q8:

yes

Q9:

yes if like video games the composition of the audience is over age of consent then why punish them for mistakes some parents make by buying there kids violent games

Q10:

yes public classification could be a seperate thing all together

Q11:

Q12:

age calculators on websites

Q13:

its not up to the government to control this it is up there their parents. so inform parents

Q14:

most newsagents wont sell this content too minors so it is most likely coming from home again it comes down to the parents knowledge of such things

Q15:

always good or bad.

Q16:

Too mark packages and be aware of new content always coming in but to enforce it themselves is just reassuring the nanny country we are beginning to live in, remember that thing called freedom of choice?

Q17:

yes i think so because the industry has a better idea of what there content is compared to most people in the government

Q18:

children's content

Q19:

no

Q20:

Q21:

Q22:

Q23:

Q24:

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments: