

CI 937 M Hickey

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Q1:

A new framework.

Q2:

Allowing parents to make more informed choices about the content of games that they allow their children to play, while still letting adults play games designed for adults.

Q3:

No.

Q4:

Yes.

Q5:

Q6:

Q7:

Q8:

yes

Q9:

Q10:

Q11:

Q12:

Q13:

Systems to control it already exist and work, parents simply don't use them.

Q14:

Q15:

Q16:

Q17:

Q18:

Downloadable content that for video games that is consistent with the already classified product. For example, new vehicles for a racing game or new maps for a shooting game.

Q19:

Q20:

The difference between M and MA is mostly confusing to parents.

Q21:

Having the classification system focus on ages is ineffective as most people react to content differently, even if they are the same age. Some 15 year olds are very mature and are able to understand content which may be classified MA, while others are not. Classifications which specify ages should be removed, as they can cause parents to allow their child to see content too mature for them, or not allow them to see content they are mature enough to enjoy.

Q22:

Q23:

yes

Q24:

Nothing should be restricted by the government online, as anything the government can do would be entirely ineffective and a waste of money and effort. It would also cause false positives on legal content.

Q25:

no.

Q26:

Yes. All states should have the same classification laws.

Q27:

Q28:

Q29:

Other comments: