

CI 486 T Jennings

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Q1:

Develop a new framework for classification, with the introduction of R18+ for video games, and to improve the elements associated with an M15+ rating so they are properly classified.

Q2:

To inform consumers on what sort of product they are buying, so as to not cause unnecessary harm.

Q3:

It should not. Reading and pretending to inject yourself with narcotics is NOT the same as actually doing it.

Q4:

No.

Q5:

No, given a 1.2V battery has the potential to kill someone should it be kept out of reach of everyone? Content designed for certain age groups and maturity should be classified across the media.

Q6:

No.

Q7:

Yes.

Q8:

Yes.

Q9:

No.

Q10:

No.

Q11:

Q12:

Working with third party distributors to control the distribution and access of said content. For example, the use of digital store Steam (<http://store.steampowered.com/>) for the control of classification in games. I'm sure there are similar digital distributors for other content such as porn, art and books.

Q13:

Through the use of distributors using authentication systems, where an adult must prove they are 18+ by use of a credit card or some other item. If a child gets hold of a credit card and proves them self to be 18+ then the onus is on the parents for letting their child get a credit card.

Q14:

By having a police officer inside everyone's house. See the problem? Current control of "offline content" is fine, where the seller must assure themselves the purchaser is of legal age.

Q15:

At time of purchase, on the packaging or at the checkout counter.

Q16:

Government Agencies: to classify and audit the distribution of content.

Industry Bodies: to ensure that they are correctly classifying their games

Users: to consume content and flag dubious classifications.

Q17:

It would be cheaper for the government, but it would only work well with the introduction of an R18+ rating for video games.

Q18:

None.

Q19:

When the creator of the content is an independent party, without the backing of a major publisher, requiring financial assistance to get the project done.

Q20:

They are easy enough to understand, but it should be simplified. Such as the removal of M, keeping the M15+ and the introduction of an R18+ to accurately convey the classification of content.

Q21:

Remove the M rating, keep MA15+, and introduce an R18+ rating to accurately convey the classification of content.

Q22:

By holding everything to the same standard. It does not affect the matter if you are reading a book about a man who gets drunk, beats his wife and steals cars to that of a person playing said character in a game. It is all fiction.

Q23:

Yes. Same standard for all content.

Q24:

Current illegal content, such as child pornography.

Q25:

No.

Q26:

It is important, and I have no idea how it should be promoted.

Q27:

A blanket classification system for all content.

Q28:

Yes.

Q29:

No idea.

Other comments: