

CI 2034 S Simpson

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Q1:

The ALRC should look at developing a new framework, that makes sense and covers all forms of creative works whether they be film, fine art , computer games, etc

Q2:

The primary objective should be to control access to sensitive materials (eg. children should not be able to access "adult" material) but without denying anything that is not illegal in nature. If there is a R rating for movies then that should be applicable across all mediums (i.e. computer games should have one too)

Q3:

Q4:

No, classification must be separate from complaints. Classification shouldn't be imposed because it offends someones ideology and they therefore complain.

Q5:

Absoloutely, protecting children is one of the most important factors in why we should have classification. But we shouldn't hide behind it to stop things we don't like.

Q6:

No.

Q7:

No, I am certain that anyone who goes to a gallery has a certain appreciation of freedom of expression, if the work or works are particularly "edgy" then I am certain that gallery staff etc can monitor and offer warnings etc.

Q8:

Yes. All mediums are equal. The same idea is still the same whether written, photographed, drawn, etc

Q9:

No

Q10:

No

Q11:

Q12:

Q13:

Parents (of which I am one) can take responsibility instead of blaming outside sources. It is the parents job to decide and enforce what is appropriate for their own children. End of story. E.g. If you leave a child on the internet unattended, expect them to see things you don't like. Also expect they may be exposed to people they shouldn't be. Monitor them, and keep them safe, it's your job.

Q14:

See Q13

Q15:

If you have a classification system, then theoretically all material published should be using it. Only things that are illegal should be refused publishing (eg. child pornography, etc) Otherwise classify it and then it is everyone's own choice from there.

Q16:

Q17:

Q18:

Q19:

Q20:

Q21:

Q22:

Q23:

Q24:

Q25:

Q26:

Yes, all states should have the same classification system. Otherwise the confusion makes errors and abuse more common.

Q27:

Q28:

Q29:

Make the classifications make sense across all forms of content. Mainly give computer games an R rating. This will not harm children anymore than having an R rating for films and magazines does. If it is rated R, children should not have it.

Other comments: