

CI 230 M Curtin

First name: Michael

Last name: Curtin

Q1:

I think the current framework is ok and has been pretty successful and is well recognised so I think it just needs expanding; namely the R rating on games.

Q2:

Ultimately the goal should be to limit the amount of objectionable material which can be viewed by people who are not of an appropriate age to view the material. This is quite general but all in all I think its about protecting minors from material which is deemed inappropriate.

Q3:

I think in an ideal world all content should be classified in some way. I don't think that the platform of delivery should really affect the rating but the content itself.

Q4:

No I think that having classified the content in the first place is more acceptable.

Q5:

I think it is responsible to look at the content in context to ascertain the impact. However I still believe it is difficult to gauge the impact as people react differently to content. Childrens content should still be classified.

Q6:

I don't see why it should.

Q7:

I dont really have an opinion on this.

Q8:

I think there should at least be ratings or warnings.

Q9:

I don't see how it should affect a classification.

Q10:

No

Q11:

Again I think most content should be classified; that doesnt mean to say I think some content should be banned. I just think it is prudent to have a classification or warning on content so the person consuming the content is aware.

Q12:

I think its a hard thing to accomplish and I think that there is little fair or accurate ways of doing it.

Q13:

I think it may well be a case of educating parents and facilities where children have access to online content to manage the environments where those children access the content. Whether that be restriction software or some other measure but I think it is out of scope of the government as that will likely turn into a censorship issue.

Q14:

I think that at present the hidden covers and restrictions on who can buy them work well enough.

Q15:

I think that in the minimum it should be on anything that contains disturbing material of a graphic nature. I do think there is significant segmentation of this though; considering Film and Movies seem to be very heavily marked while other media isnt.

Q16:

I think that there should be a greater responsibility put on users, especially parents and people who manage children or minors. I think the more the government tries to control the content the more out of hand censorship will become. I believe that labelling and warnings are good because they alert someone that it may not be for them but I am still all for choice. And I think users should have the right to choose what they consume.

Q17:

Possibly... but then I think industry would lobby or influence the process and outcomes too much.

Q18:

I think there would conflicts of interest in industry solely classifying anything.

Q19:

I think it would be good to have a scheme whereby smaller operations and producers of content could have their classifications subsidised yes.

Q20:

I think that most are yes. Even though they have been changed in the past few years the same concept still is in place. However the use of "recommended" and "restricted" still seems to cause some confusion.

Q21:

There needs to be an R rating on games... it makes no sense that film has an R rating however games do not.

Q22:

There could be some changes made to the descriptions of the material contained in the content across platforms I suppose.

Q23:

I have no real opinion apart from the idea that simpler is better so it could work.

Q24:

I don't think anything should be prohibited in a sense it is blocked from view by a government firewall of sorts. I still think people viewing content that is illegal i.e. child pornography should be dealt with within the law but once the internet begins to be censored then it may never stop.

Q25:

Unsure

Q26:

I think it should be a nationwide thing. I think it needs to be communicated that we are one nation and I don't think that people think that differently across the country.

Q27:

Unsure

Q28:

Unsure

Q29:

My main gripe is the game classifications. I think the completely ridiculous notion that games being interactive makes things like violence more potent and thus means games getting an R equivalent rating overseas are inappropriate for Australian audiences. I also think that some reclassifications of games such as GTA4 to an M rating were mistakes also... the modified game having the M rating is still highly violent and although not as sexually explicit still has the acts of prostitution etc. in game. I would never let a 15 year old play that game even in its modified state. I feel that having the game rated R in the first place was a better option. Plus people who are adults under law should be able to make their own decisions and being told that a game available worldwide is too disturbing for you is quite ridiculous.

Other comments: