

CI 224 D Kelson

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Q1:

The system needs to be updated or thrown out. I believe classifications should be guidelines rather than laws. Also, an R18+ rating for video games shouldn't even be a disputable issue. We are adults. We have rights.

Q2:

If not discarded completely, to fairly categorise video games allowing consumers to make an informed purchase, but they should only be guidelines. It should not be criminal for consumers to disobey them. See for example last months US Supreme court ruling, which ruled that under their constitutional law video games are protected by free speech.

Q3:

I dont see how it can keep up with technology. It will always be behind.

Q4:

I believe content that has already been classified and restricted under the ancient classifications system we have in place now should be unclassified and released

Q5:

Note: just so you are aware, video games are not just for children!

Q6:

It should be fair.

Q7:

Less restrictions. Less interference. More freedom.

Q8:

No. Why do we need more restrictions. Should fine art be classified as well? Should paintings in art galleries each have a classifications rating sticker on every piece?

Q9:

Yes. The Majority of voters want an R18+ rating for games.

Q10:

Neither should be classified. But especially content accessed in the privacy of our own homes.

Q11:

Peoples freedoms and self-responsibilities.

Q12:

None. We need freedom.

Q13:

Options for mature content blocker software installed on home computers at the parents choice.  
Nothing should be forced or out of our control. It is the parents choice and responsibility.

Q14:

What is wrong with how it is currently?

Q15:

When it is for mature audiences only. A simple "recommended for mature audiences only" sticker of recommendation, not law.

Q16:

Government - Give the citizens more freedoms.  
Industry bodies - should self-regulate responsibly.  
Users - Purchase responsibly.

Q17:

Yes it would be more effective than the current arrangement.

Q18:

Q19:

Q20:

M and MA.

Q21:

Yes. Video games need an R18+ rating. At the least.

Q22:

Make them broader and guidelines rather than prohibitive laws.

Q23:

It should be guidelines rather than laws. It also should be more appropriate for the huge range of audience that video games has (ranging from children to mature adults).

Q24:

None. None at all. Prohibition is not a solution.

Q25:

NO. In the case of video games, far too much is censored or prohibited. Adults should have the right

to do or watch or play content they want to in the privacy of their own home without the Government having a say.

Q26:

They should all be guidelines. Things to help inform users of the content. Not laws.

Q27:

Guidelines. Self-regulated guidelines by the industry.

Q28:

They should be guidelines.

Q29:

They should be guidelines.

Other comments:

Why is this law? Why can the Government make a law that prohibits me as an adult from playing video games created for me and my demographic? Adults. The current system is very broken. Classifications should be guidelines. Not laws. Their purpose should be to inform customers of the contents of media, allowing people and adults to make informed decisions. We the people should have the right to choose what or what not to do. The classification system should be there to help us make those decisions. Not to restrict us or our freedoms.