

CI 163 T Dains

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Q1:

The focus should be on improving the existing framework

Q2:

The objective of a scheme should be uniformity across media as well as the reinforcement of an adult's right to view what they want

Q3:

No, all media should be available for classification

Q4:

Possibly 'apps' for practical reasons, but only when an existing self-regulation scheme is in place

Q5:

How is 'impact' meant to be defined? All content should be classified.

Q6:

No

Q7:

No

Q8:

Yes

Q9:

No

Q10:

No

Q11:

All media should be classified, but there should be a presumption against restriction and censorship

Q12:

Education, not classification

Q13:

Parental supervision

Q14:

Parental supervision

Q15:

Always

Q16:

Government should enforce restrictions, industry bodies and users should have a responsibility to educate and be educated about classification and suitability of content

Q17:

Possibly, although government regulation would be preferable

Q18:

None, unless it is absolutely necessary for practicality, and in that case should be content suitable for all audiences

Q19:

No

Q20:

Yes

Q21:

R classification for video games to create uniformity

Q22:

Ensure uniformity across all media

Q23:

Yes

Q24:

None, although illegal content should be enforced

Q25:

yes

Q26:

classification should be uniform nation-wide. Agreement should be reached with state governments

Q27:

It shouldn't

Q28:

If necessary

Q29:

Greater emphasis on the right of adults to view what they want

Other comments: