

CI 118 B Chong

First name: Ben

Last name: Chong

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Other comments:

The system wiped my comments when I tried to submit, so I'll submit a response here:

The classification system needs consistency across media types be it video games, movies, television. The colour coding should be applied.

An R18+ rating is sorely missing for video games. In its current form, games which are 18+ in other regions often get 'shoehorned' into the MA15 rating. Additionally, parents can be confused by the distinction between M15 and MA15. Parents will understand that R18 content is NOT suitable for children, to a much greater extent than MA15.

All media should be classified - downloadable games (eg. app stores) will be an issue to manually classify with the current system due to the sheer volume of games. A potential solution is to adopt a system like the ESRB in the USA where downloadable games 'self-classify' its content, and this classification is checked within 48 hours by the ESRB.

Greater emphasis needs to be placed on parents educating their children about appropriate content, online or offline. Net nanny softwares do not work. Parental supervision may even be a better solution.

A mandatory web filter to Filter RC content will NOT work.

- It is ineffective. There are too many ways to circumvent such a system, via proxy or VPN or any other such method. You would be fighting a race against time to block sites, and this could always be circumvented.

- It will slow down the internet - every site request will have to be checked against the 'List'.

- At what point does such a filter limit our freedom? Since the list of blocked sites is private, at what point does the government go too far and start blocking opposing views?