

First name: Tim

Last name: Wood

Q1: Improve the existing framework, standardise classification across all media types (including video games). The current system is clear, it just needs to be broadened and standardised.

Q2: To introduce one clear and consistent set of classification standards that apply to all media types.

Q3: No. Regardless of platform, content will invariably fall into a specific category for its appropriateness for viewing. One standard set of classifications should suffice.

Q4: No. Everything should be classified.

Q5: No. How does one accurately assess potential impact? Such a criterion would be subjective at best and therefore undermine a standardised scheme.

Kids' content should be classified across all media.

Q6: No.

Q7: Yes.

Q8: Yes.

Q9: No.

Q10: Yes.

Q11: N/A.

Q12: There aren't any truly effective preventative methods.

Q13: It can't be by policy alone. Parents paying attention to their children's online viewing habits is still the first and most important deterrent.

Q14: Such content could be sold in sealed packaging to prevent unauthorised viewing.

Q15: Whenever one has been assigned. If it's been classified, it makes no sense to keep that information a secret. Tell people.

Q16: .

Q17: Probably not.

Q18: G and PG ratings, provided the criteria for assessing those ratings is clear.

Q19: No.

Q20: Yes, for the most part. The current rating scheme is clear. The only confusion arises as it is not consistently applied. This means some media channels have R ratings, while others don't. Consequently, this means that some content that might attract an R rating in one medium might only be MA in another to ensure it is classified. This should not happen, but clearly does.

Q21: No the current rating structure is clear, they just need to be consistently applied.

Q22: Odd question. If all rating tiers are made available to all media, then classification should be consistent by default.

Q23: I don't know enough about either in any detail to answer this.

Q24: Criminally motivated content (ie child pornography, videos of rape and assault etc)

Q25: For the most part, but not in reference to the video game industry classification standards.

Q26: Yes. Stop requiring every Attorney's General to all agree. Such a system currently permits individual's agenda to mandate a decision for an entire country.

Q27: Don't know.

Q28: Yes. It makes no sense to have individual states and territories deciding their own when the content itself does not observe any such boundaries.

Q29:

Other comments: It is moronic that video games in this country do not have an R rating. I'm an adult (nearly 40 and a father of two). I believe I'm more than capable of making my own informed choices about what sort of content I wish to engage with, and similarly responsible enough to ensure that my kids can't play those games when I'm not around. Can we all just grow up please?