

CI 686 G Wells

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Q1:

a whole new framework needs to be done for classification which at least equals the current standards of other media.

Q2:

to enable R18 classification for games and to lessen current restrictions

Q3:

no

Q4:

no

Q5:

no

Q6:

no

Q7:

no

Q8:

no

Q9:

no

Q10:

no

Q11:

Q12:

use of a visa or credit card as proof of legal age

Q13:

by parental control in the home .

Q14:

using proof of age online - eg: credit card or visa card , even national drivers license

Q15:

when it is M15 or R18 only

Q16:

to ensure that a R18 rating is applied only where it is Valid and needed

Q17:

no

Q18:

adult themes concerning nudity or sexual content .

Q19:

no

Q20:

they are understood

Q21:

possibly merge the M15 with a R18 classification

Q22:

grant gaming media the same rights and classifications as DVD/TV media .

Q23:

yes

Q24:

none

Q25:

Q26:

Q27:

Q28:

Q29:

Other comments:

It is long overdue that Games Media be allowed an r18 classification in this country , its is disgraceful that what is viewed in our own homes on tv currently would not make it through on a Gaming format in Australia. Adult consumers may purchase everything else both online and in stores yet are unable to purchase gaming media does to simple Classification issues.