

CI 326 A Goss

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Q1:

Improve the key elements of the existing framework

Q2:

To keep the ratings up to date with Australia's modern times and changing atmospheres

Q3:

No

Q4:

No

Q5:

Yes and yes

Q6:

No

Q7:

No

Q8:

Keep music and sound recordings the same as they are today

Q9:

No. If the content of the item in question needs classification, then classify it in and of itself, regardless of who or how many will receive the item.

Q10:

Definitely not

Q11:

Classify items in and of themselves, without comparison to "hey that one is classified with this rating, so lets do the same for this one"

Q12:

Parents should be responsible for what their children have access to at home, so for an answer, the parents.

Q13:

With parental supervision

Q14:

Keep them behind the counter, or behind a mesh, just how spray cans are now locked in a cabinet, and cigarettes have to be out of sight.

Q15:

At the point of purchase, in advertisements, any time the public may see the name of the media in question.

Q16:

To have classifications that notify consumers of what is present in games, movies, books, media types in general, and to keep up to date with today's changing times and modern standards.

Q17:

Yes, it would help to keep the ratings up to date with the current market mindset.

Q18:

Nudity, swearing, sexual content, violence, the current ones that are being classified in MA15+ and below

Q19:

No, any media form should be subject to the same classification rating if it is going public. if it's a private production not shown in public then it shouldn't matter, as the people producing it and the people they are directly aimed at are likely the only ones whom will see it.

Q20:

Yes.

Q21:

Yes, R18+ for video games of all types.

Q22:

Keep the markings on games and movies and any media text the same, so one can instantly check and see what rating it has.

Q23:

Yes.

Q24:

None. People should have the freedom to search for what they wish, provided they are not harming any living creature in the process.

Q25:

Not sure, haven't searched for or seen any.

Q26:

Yes, consistency should be maintained throughout Australia, with the same ratings on media types regardless of which state or territory it resides in.

Q27:

No comment (aside from these seven words)

Q28:

Yes.

Q29:

Allow games to be rated R18+ or higher in regards to which content it has.

Other comments:

Australia's classification system is behind the times in regards to media and the general public's constantly changing point of view, and needs to catch up.